

Find the x-intercepts of the quadratics by factoring.

1. $y = x^2 - 15x + 50$

$$0 = (x-5)(x-10)$$

$$x = 5 \quad x = 10$$

$$\begin{array}{r} 50 \\ -5 \times -10 \\ -15 \end{array}$$

1 · 50

2 · 25

5 · 10

x-intercepts: $x = 5$

$x = 10$

2. $y = 5x^2 + 19x + 12$

$$0 = 5x^2 + 15x + 4x + 12$$

$$\begin{array}{r} 60 \\ 4 \times 15 \\ 19 \end{array}$$

$$5x(x+3) + 4(x+3)$$

$$(x+3)(5x+4) = 0$$

$$x = -3$$

$$x = -4/5$$

1 · 60

2 · 30

3 · 20

4 · 15

x-intercepts: $x = -3$

$x = -4/5$

Put the quadratic equation into vertex form then find the x-intercepts by completing the square.

3. $y = x^2 + 6x - 59$

$$y + 59 = x^2 + 6x$$

$$y + 59 + 9 = x^2 + 6x + 9$$

$$y + 68 = (x+3)^2$$

$$y = (x+3)^2 - 68$$

$$\pm \sqrt{68} = x+3$$

$$x = -3 \pm \sqrt{68}$$

$$x = -3 \pm 2\sqrt{17}$$

$$\begin{array}{r} 68 \\ 1 \\ 34 \\ 1 \\ 2 \cdot 17 \end{array}$$

Vertex Form: $y = (x+3)^2 - 68$

Vertex: $(-3, -68)$

Exact x-intercepts: $-3 \pm 2\sqrt{17}$

Approximate x-intercepts: $x \approx 5.25$

$x \approx -11.25$

$$\begin{array}{r} 68 \\ 2 \cdot 34 \\ 2 \cdot 17 \end{array}$$

$$\sqrt{68} = \sqrt{2^2 \cdot 17}$$

$$\sqrt{68} = 2\sqrt{17}$$

Find the x-intercepts of the quadratic by using the quadratic formula.

4. $y = 2x^2 + 3x - 20$

$$x = \frac{-3 \pm \sqrt{3^2 - 4(2)(-20)}}{2(2)}$$

$$x = \frac{-3 \pm \sqrt{169}}{4}$$

$$x = \frac{-3 \pm 13}{4}$$

$$x = \frac{-3 + 13}{4} = \frac{10}{4} \quad \text{and} \quad x = \frac{-3 - 13}{4} = \frac{-16}{4}$$

Exact x-intercepts: $x = 2.5$ $x = -4$

Approximate x-intercepts: same

Find the x-intercepts, y-intercept AND the vertex using ANY method, then graph.

5. $y = x^2 + 7x - 120$

1. 120

2. 60

3. 40

4. 30

5. 24

6. 20

8. 15

10. 12

$$\begin{array}{r} -120 \\ 15 \times -8 \\ \hline 7 \end{array}$$

$$D = (x+15)(x-8)$$

$$x = -15 \quad x = 8$$

$$\frac{-15 + 8}{2} = \frac{-7}{2}$$

$$y = \left(-\frac{7}{2}\right)^2 + 7\left(-\frac{7}{2}\right) - 120$$

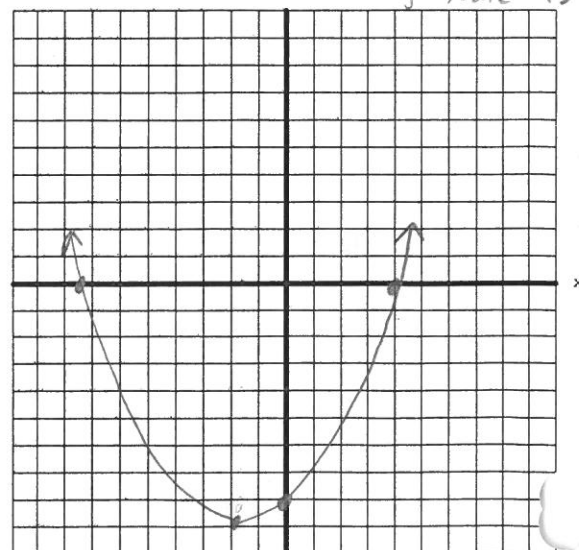
$$y = -132.25$$

x-Intercepts: $(-15, 0)$ & $(8, 0)$

vertex: $(-3.5, -132.25)$

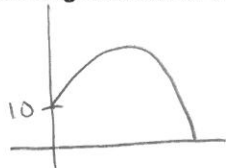
y-intercept: $(0, -120)$

x-scale = 2
y-scale = 15



6. Mr. Belby and Mr. Sacco were goofing around on the football field. Mr. Sacco punted the football to Mr. Belby with an initial velocity of 24.5 ft/sec. He was standing in the bleachers, about 10 feet high. Use the equation $y = -16x^2 + v_0x + h_0$ to write an equation for this situation. Then: $y = -16x^2 + 24.5x + 10$

- a. Draw a rough sketch of the information in the problem.



- b. How high is the ball after 1 second?

$$y = -16(1)^2 + 24.5(1) + 10 = \boxed{18.5 \text{ ft.}}$$

- c. Find the maximum height of the ball to one decimal place.

$$x = -b/2a = -\frac{24.5}{2(-16)} = .765625$$

$$y = -16(.765625)^2 + 24.5(.765625) + 10 = \boxed{19.4 \text{ ft.}}$$

- d. When does the ball reach its maximum height?

$$\boxed{.765625 \text{ sec}}$$

- e. When does the ball hit the ground?

$$0 = -16x^2 + 24.5x + 10$$

$$x = \frac{-24.5 \pm \sqrt{24.5^2 - 4(-16)(10)}}{2(-16)}$$

$$\boxed{\begin{array}{l} x = -.33 \\ x = 1.87 \end{array}}$$

7. How do you decide which method of solving quadratics is best to use? Write down each method and explain when it is and isn't best to use this method.

Factoring - If I quickly see a solution to the product/sum rule, I especially hope $a=1$ if I don't want to group.

CTS - $a=1$ and b is even, this isn't too hard.

QF - anytime ... substitute and calculate!
need to know the formula.

